

EGOR LIDOBARDOV

Interactive Media Development Student — Interactive & 3D Design

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Interactive Media Development student who enjoys moving between disciplines, including graphic design, 3D, and traditional art, rather than staying in one lane. Hands-on experience creating on-brand social and print content for real clients, plus current experience collaborating on a sponsor-backed full stack app development team. Quick to pick up new creative and technical tools and genuinely excited to keep learning.

EDUCATION

Camosun College — Interactive Media Development Technologist

Sept 2024 – Aug 2026 (Expected)

Interurban Campus, Victoria, BC

Relevant Coursework

- 3D Modeling I, II & III - Autodesk Maya, 3D modeling, texturing, animation
- User Experience Design - User research, journey mapping, usability
- Interface Design - Information architecture, prototyping, user-centered design
- Project Management - Project planning, teamwork, delivery
- Web Development - React, JavaScript, responsive design
- Visual Communications - Graphic design (various courses)
- Introduction to Engineering - Engineering fundamentals, technical design & 3D Modeling

SKILLS

Creative & Design: Graphic design & branding • social media content creation • print & exhibition materials • traditional art & illustration

Technical: 3D modeling & interactive design fundamentals • app development collaboration • PC hardware assembly & troubleshooting

Professional: Team collaboration • project & deadline management • adaptability • client communication

PROJECTS

Capstone Project — “Monument Unmaking”

May 2026 – Aug 2026

Sponsors: Camosun Innovates | Steps Public Art

- Collaborating with a cross-functional student team and outside sponsor to design and build an interactive application from concept through delivery
- Managing project tasks and deadlines alongside coursework, translating sponsor feedback into iterative improvements
- Building organization, dependability, and communication skills through sustained, long-term teamwork

RELEVANT EXPERIENCE

Victoria Digital Marketing — Marketing & Content Intern

June 2025 – July 2025

- Documented and promoted local organizations' events through original written content and social media coverage
- Designed on-brand social media graphics, applying core usability and user-experience principles
- Covered a range of live local events — from music performances to a HarbourCats baseball game

Independent Design Work — Freelance Designer

Project-Based

- Delivered custom design projects for individual clients, including exhibition materials, social content, and promotional posters
- Designed informational exhibition cards giving gallery visitors added context on displayed artwork
- Produced posters and social posts tailored to each client's event and visual identity

ADDITIONAL EXPERIENCE

Gustogram — Waiter / Shift Opener

May 2022 – Aug 2022

- Delivered friendly, efficient customer service in a fast-paced environment while processing orders and payments
- Opened and organized the front-of-house workspace daily and resolved customer questions calmly and professionally

